### NEW BRUNSWICK COLLEGE OF CRAFT & DESIGN

### <u>New Brunswick College of Craft and Design</u> <u>Available Part-Time Courses</u>

**Spring 2022** 

\*Acceptance to any of our courses is subject to seat availability and Studio Head approval.

# <u>3D Design</u>

#### CDDD 2020 Modeling and Texturing III

In this course, students will explore 3D production techniques in order to construct an asset package for use in other applications. They will also perfect their own personal workflow. (*Pre-requisite: DIGD 2010*)

### **Ceramics**

#### CERA 2914 Production Studio

In this course, students focus on repetitive throwing skills to help establish efficient and organized work processes. Through a series of assignments, they replicate vessels with attention to form, weight and quality of finish. Throughout the course, students use analytical design skills in the evolution of a personal style. (*Pre-requisite: CERA 2911*)

# Fashion Design

#### FADN 2908 Preparing for Production

In this course, students manufacture a limited run production product. Through a systematic team approach, they track production time and material costs to establish a pricing structure for products. In addition, students learn about pattern grading and standardized sizing to produce garments for the marketplace. Emphasis is placed on efficient planning, the use of suitable materials and the appropriateness of design for a product being produced. (*Pre-requisite: FADN 2905*)

#### FADN 2909 The Corset

In this course, students combine pattern drafting skills and sewing abilities to create a corset using corseting techniques. From a basic block, they develop a pattern for a traditional corset that is well constructed and fitted to a specific set of measurements. Emphasis is on developing sophisticated sewing and finishing techniques. (*Pre-requisite: FADN 2905*)

## **Graphic Design**

#### GRDN 2913 Design for the Large Format

In this course, students learn to design for the large format. From display booths to banners, from point-of-sale stands to vehicle wraps, they understand the unique needs and technical concerns of creating imagery that extends well beyond the scale of posters. They design and properly prepare documents that can be successfully produced on a large format plotter cutter and a wide format inkjet printer. (*Pre-requisites: GRDN 2900, GRDN 2901*)

#### GRDN 2917 Interface Design

In this course, students learn to design user interfaces for a range of digital based media. By critical analysis of current design trends and industry standards utilized in the creation of interactive structures and other digital media content they learn to apply best practices. Through a series of exercises and projects, they design well functioning mockups for a range of products and applications. (*Pre-requisite: None*)

#### GRDN 2920 Image Creation: Photography for Illustration

In this course, students will learn basic camera controls as they learn to use the camera as a design and/or illustration tool. Students will learn to make properly exposed and well-composed pictures that enable them to utilize the camera to capture their own reference materials, use images as templates for drawing and combine photographic imagery with drawn imagery in the creation of unique and original illustrations. As well, students are taught how to capture digital video. (*Pre-requisites: GRDN 2900, GRDN 2901*)

### **Photography**

#### PHOT 2914 Practical Photographic Applications

In this course, students engage with a series of practical photographic situations similar to the professional situations that they might encounter in their future practice. They apply proper use of lighting, camera techniques and creativity to create professional imagery in these situations. Students work on individual and groups projects designed to challenge them creatively and technically while providing practical experience. (*Pre-requisites: PHOT 2906, PHOT 2912, PHOT 2921, PHOT 2922*)

#### ENTR 2007 Marketing and Online Promotion in Photography

In this course, students develop a professional online presence. They create a nexus on several social media platforms that includes digital images of their work, biographical information, artist statement, blog, retail shop and video profile. In so doing, students establish a self-directed branding of their work. In addition, they learn the steps to apply for a relevant scholarship for a real-word activity in an area pertinent to their field of study. (*Pre-requisite: None*)

### **Textile Design**

#### TXDN 2916 Natural Dye Methods

In this course, students learn the techniques for colouring yarns and cloth with natural-dye materials. Using substances such as flowers, insects, roots and wood, they create hues that demonstrate sensitivity to value and chroma while acquiring knowledge of chemicals used to shift colour safely. In addition, students compile and share samples and research with classmates to create an extensive sample binder for future studio practice. (*Pre-requisite: None*)

#### TXDN 2922 Silk Painting and Batik

In this course, students learn the fundamentals of silk painting and batik. Students will compile samples and share research with classmates to create an extensive resource binder for future studio practice. Through skill building projects students will learn to use traditional and non-traditional tools and techniques. (*Pre-requisite: None*)